A Cryptographic Decentralized Label Model

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Noninterference: high inputs don't affect low outputs



[Denning & Denning CACM '77] [Pottier & Simonet TOPLAS '03] [Volpano, Smith, & Irvine JCS '96] [...] Noninterference: high inputs don't affect low outputs



[Denning & Denning CACM '77] [Pottier & Simonet TOPLAS '03] [Volpano, Smith, & Irvine JCS '96] [...] Some programs need to violate noninterference.



Satisfies (decentralized) robust declassification instead of noninterference [Myers & Chong CSFW '06].

Encryption can restore noninterference.



[Chothia, Duggan, & Vitek CSFW '02] [Sumii & Pierce POPL '04] [Laud & Vene ACSAC '05] [Askarov, Hedin, & Sabelfeld ISAS '06] Our idea: make the cryptography transparent.



Our idea: make the cryptography transparent.



Our solution: label directed implicit packing.

The Cryptographic Decentralized Label Model unifies

- a high-level, information-flow language,
- declarative labels that describe security policies,
- and cryptographic *packages* that implement policies.

Key notation						
	data	+	policies	\Rightarrow	package	
	V	+	ℓ	\Rightarrow	$\langle m{ u} angle_\ell$	

Definition (SImp Syntax)

types	au	::=	int pkg	
values	V	::=	0 1	
			$\langle v angle_\ell$	package
expressions	е	::=		
			pack $oldsymbol{e}$ at ℓ	package intro
			unpack $oldsymbol{e}$ as $ au\{\ell\}$	package elim

Packages may be constructed and analyzed according to ℓ .

SImp can implement a simple messaging system.

Example

```
text: string{high} dest: string{low}
out: pkg{low}
                      in: pkg{low}
text := readLine()
match (pack text at {high}) with
 ok(p) => out := p; send(out)
 error => skip
            •
in := receive()
match (unpack in as text{high})
  ok(t) => text := t; printLine(text)
 error => skip
```

Pack succeeds iff runtime has sufficient authority.

The SImp runtime contains

- a memory, *M*, and
- an authority, \overline{p} .

Evaluation Model

 $\frac{\text{precondition}}{\text{runtime state} \vdash \text{from} \rightarrow \text{to}}$

Definition (Pack Evaulation)

 $\frac{\overline{p} \text{ writes } \ell}{\overline{p}; M \vdash \texttt{pack } v \texttt{ at } \ell \rightarrow \texttt{ok}(\langle v \rangle_{\ell})} \texttt{ E-Pack-Ok}$

$$\frac{\neg(\overline{p} \text{ writes } \ell)}{\overline{p}; M \vdash \texttt{pack } v \texttt{ at } \ell \rightarrow \texttt{error}} \texttt{E-Pack-Fail}$$

Without enough keys, it is *infeasible* for the runtime to perform these operations.

Definition Fragment (Unpack Evaluation)

 $\frac{\overline{p} \text{ reads } \ell}{\overline{p}; M \vdash \text{unpack } \langle v_0 \rangle_{\ell_0} \text{ as } \tau\{\ell\} \to \text{ok}(v_0)}$

- cryptographic feasibility
- information flow
- type safety (values have correct shapes)

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Example

```
h: bool{high}, l: bool{low}, v: pkg{?}
```

Example h: bool{high}, l: bool{low}, v: pkg{?} Rule: High guard requires variables if h then v := pack 0 at low assigned in branches are high. else v := pack 0 at high match (unpack v as bool{low}) with ok(_) => 1 := true error => 1 := false

Constraints: v is high

Example

```
h: bool{high}, l: bool{low}, v: pkg{?}
```

```
if h then
v := pack 0 at low
else
v := pack 0 at high
i
match (unpack v as bool{low}) with ⇐
ok(_) => 1 := true
error => 1 := false
```

Constraints: v is high; v is low

Example

```
h: bool{high}, l: bool{low}, v: pkg{?}
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Constraints: v is high; v is low; high = low

Example

```
h: bool{high}, l: bool{low}, v: pkg{?}
```

Pack provides a limited declassify, unpack an endorse.

Definition Fragment (Pack Security Typing, 1st attempt)

lf

• e has label ℓ_e

then

```
pack e at \ell_e has label \ell.
```

Definition Fragment (Unpack Security Typing, 1st attempt)

lf

- e has label ℓ_e , and
- labels l and le are equal,

then

```
unpack \boldsymbol{e} as \tau\{\ell\} has label \ell.
```

Pack provides a limited declassify, unpack an endorse.

Definition Fragment (Pack Security Typing)

lf

e has label le, and

• labels ℓ and ℓ_e have equal integrity components,

then

pack e at ℓ_e has label ℓ .

Definition Fragment (Unpack Security Typing)

lf

- e has label ℓ_e , and
- labels l and le have equal confidentiality components,

then

```
unpack \boldsymbol{e} as \tau\{\ell\} has label \ell.
```

Example

Example

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```
v := pack h at {high} ←
i
match (unpack v as bool{low}) with
ok(true) => l := true
ok(false) => l := false
error => skip
State: h = true; v = (true)
high
```

Example

h: bool{high}, l: bool{low}, v: pkg{low}

Check: *high* ≤ *low*

Example

```
v := pack h at {high}
    :
match (unpack v as bool{low}) with ⇐
    ok(true) => l := true
    ok(false) => l := false
    error => skip
    ∴unpacking fails
```

Example

Example

Property $(M_1 \cong_{\ell} M_2)$

Memories M_1 and M_2 are equivalent to an observer with power ℓ , if the observer cannot distinguish the memories.

Example

$$\begin{array}{|c|c|c|c|}\hline M_1 & & & & & & \\ \hline X_{low} \mapsto 2 & & & \\ y_{low} \mapsto \langle 3 \rangle_{high} & & & & \\ z_{high} \mapsto 3 & & & & & \\ \hline & & & & & & \\ \hline \end{array}$$

$$M_1 \cong_{low} M_2$$

 $M_1 \ncong_{high} M_2$



SImp is parameterized by a *security lattice*.

Definition Fragment (Security lattice)

A lattice whose elements are composed of orthogonal confidentiality and integrity components is a security lattice.



 $\ell = \{ Alice: Bob ! Charlie;$

Bob: Alice ! Charlie, Dave }

- A label is a list of policies.
- A policy consists of
 - an owner (who may distrust other owners),
 - a reader set, and
 - a writer set.

Property (p reads l)

Principal set \overline{p} reads ℓ when each owner in ℓ permits some member of \overline{p} to read.

Example			
	reads	writes	1
Alice	\checkmark	X	
Dave	X	X	
{Alice, Dave}	X	\checkmark	

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{Alice, Dave}	X	\checkmark	

Labels and packages need meaning outside of SImp.

• Cryptographic assumptions

- Each principal is mapped to a well-known public key.
- Cryptographic functions follow the Dolev-Yao model.
- Goals of interpretation
 - Package confidentiality protects data from eavesdroppers.
 - Package integrity protects the program from data.
 - Packages can created and consumed offline.

Example (Compile $\langle 42 \rangle_{\{Alice: Bob!\}}$)

- 1. Generate fresh key pairs (R^+, R^-) and (W^+, W^-) .
- 2. Let $payload = sign(W^-, \{|42|\}_{R^+})$
- 3. Let $seal = sign(Alice, [" {Alice: Bob! } ", R^+, W^+, {R^-}_{K_{Alice}}, {R^-}_{K_{Alice}}, {R^-}_{K_{Alice}}, {W^-}_{K_{Alice}}])$
- 4. Return *package* = (*seal*, *payload*)
 - R^- is a read capability.
 - W^- is a write capability.

Package compilation is adequate.

Property ($m_1 \cong_{\ell} m_2$)

Say $m_1 \cong_{\ell} m_2$ when messages m_1 and m_2 reveal only equivalent information to Dolev-Yao observers weaker than ℓ .





- Today we discussed noninterference and adequacy.
- In the paper we consider feasibility.



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SImp explores a new space in information flow languages with

- declarative policies implemented by a cryptographic mechanism,
- a strong noninterference property,
- and a rich, structural label language.

Appendix

- Typing Rules
- Future Work
- Package Uniqueness
- DLM Comparison
- Expression Noninterference Statement
- Command Noninterference Statement
- Adequacy Statements
- Feasibility Statement
- Cryptographic Operations

Pack provides a limited declassify, unpack an endorse.

Definition Fragment

$$\begin{array}{l} \displaystyle \frac{\Theta; \Gamma \vdash \boldsymbol{e} : \tau\{\ell_{\boldsymbol{e}}\} \quad I(\ell_{\boldsymbol{e}}) = I(\ell)}{\Theta; \Gamma \vdash \text{pack } \boldsymbol{e} \text{ at } \ell_{\boldsymbol{e}} : (\text{pkg} + \text{error})\{\ell\}} \\ \\ \displaystyle \frac{\Theta; \Gamma \vdash \boldsymbol{e} : \text{pkg}\{\ell_{\boldsymbol{e}}\} \quad C(\ell_{\boldsymbol{e}}) = C(\ell)}{\Theta; \Gamma \vdash \text{unpack } \boldsymbol{e} \text{ as } \tau\{\ell\} : (\tau + \text{error})\{\ell\}} \end{array}$$

These rules are safe because of the dynamic checks.



Further research questions:

- Can homomorphic encryption be used for computation within packages?
- How can we compile alternative label models?
 - share semantics"
 - uniqueness labels
- How does package upgrading and downgrading interact with cryptography?



A explicit non-goal: package uniqueness.

- Replay attacks (vs. legitimate uses of persistence) are best detected at higher levels of abstraction.
- Uniqueness checks appear to require interactive protocols.
- Resolving these challenges would be interesting future work.

Our DLM is a variant of Myers and Liskov's original.

Example

$$\ell = \{ Alice: Charlie ! \emptyset; Bob: Dave ! \emptyset \}$$

Here:

```
\vdash {Charlie, Dave} reads \ell
```

Myers and Liskov:

 \forall {Dave, Charlie} *reads* ℓ

We don't consider an explicit acts-for-hierarchy.

- It should work technically but is orthogonal.
- Intuitively, principal sets "act for" component principals.
- Key difference:
 - Myers and Liskov: Calculate readers, then close under acts-for.
 - Here: Close under acts-for, then calculate readers.

Formal statement of expression noninterference.

Theorem (Expression noninterference)

lf

• $\Theta \vdash M_1 \ OK, \Theta \vdash M_2 \ OK \ and \Theta \vdash M_1 \cong_{\ell} M_2$

- Θ ; $\cdot \vdash e_1 : \tau\{\ell_e\}$ and $e_1 \cong_{\ell} e_2$ where $\ell_e \leq \ell$
- \overline{p} ; $M_1 \vdash e_1 \rightarrow^* v_1$ and \overline{p} ; $M_2 \vdash e_2 \rightarrow^* v_2$

then $v_1 \cong_{\ell} v_2$.

Command evaluation respects noninterference.

Theorem (Command Noninterference)

lf

•
$$\Theta \vdash M_1 \ OK, \Theta \vdash M_2 \ OK \ and \Theta \vdash M_1 \cong_{\ell} M_2$$

•
$$pc; \Theta; \cdot \vdash c_1 \text{ and } c_1 \cong_{\ell} c_2$$

•
$$\overline{p} \vdash \langle M_1, c_1 \rangle \rightarrow^* \langle M'_1, \text{skip} \rangle$$
 and $\overline{p} \vdash \langle M_2, c_2 \rangle \rightarrow^* \langle M'_2, \text{skip} \rangle$

then $\Theta \vdash M'_1 \cong_{\ell} M'_2$.



Adequacy theorems: compilation is secret preserving.

Lemma (Adequacy of Value Translation)

If $v_1 \cong_{\ell} v_2$ and $\overline{\kappa}$ is fresh then $v \llbracket v_1 \rrbracket_{\overline{\kappa}} \cong_{\ell} v \llbracket v_2 \rrbracket_{\overline{\kappa}}$.

Corollary (Adequacy of Memory Translation)

If $\Theta \vdash M_1 \cong_{\ell} M_2$ and $\overline{\kappa}$ is fresh then $\operatorname{M}[M_1]^{\Theta}_{\overline{\kappa}} \cong_{\ell} \operatorname{M}[M_2]^{\Theta}_{\overline{\kappa}}$.

Realizable operations simulate SImp evaluation.

Theorem (Feasibility)

lf

- $\Theta \vdash M OK$
- *pc*; Θ; Γ ⊢ *c*
- \overline{p} reads pc and \overline{p} writes pc,
- $\overline{p} \vdash \langle M, c \rangle \rightarrow \langle M', c' \rangle$

then

 $\exists \overline{\kappa}_{3}, \overline{\kappa}_{4}. \vdash \mathsf{M}\llbracket M \rrbracket_{\overline{\kappa}_{1}}^{\Theta} \cup \textit{state}(\overline{\kappa}_{2}, \overline{p}, c) \rightarrow^{*} \mathsf{M}\llbracket M' \rrbracket_{\overline{\kappa}_{3}}^{\Theta} \cup \textit{state}(\overline{\kappa}_{4}, \overline{p}, c).$



Only some operations are cryptographically realizable.

Definition

$$\begin{array}{l} \overline{\vdash \sigma \rightarrow \sigma, \textit{knows} (\textit{K}_{\kappa}^{+},\textit{K}_{\kappa}^{-})} & \text{Cs-FRESH} \\ \hline \quad & \text{Cs-DERIVE} \\ \hline \sigma \vdash_{d} m & \text{Cs-FORGET} \\ \hline \sigma \vdash_{\sigma} \rightarrow \sigma, \textit{knows} m & \hline \sigma' \subseteq \sigma \\ \hline \sigma \rightarrow \sigma' \\ \end{array} \\ \begin{array}{l} \hline \text{Cs-COMPUTE} \\ \hline \sigma \vdash_{d} "i_{1}" & \sigma \vdash_{d} "i_{2}" \\ \hline \vdash \sigma \rightarrow \sigma, "i_{3}" & \text{where } i_{3} = i_{1} + i_{2} \end{array}$$